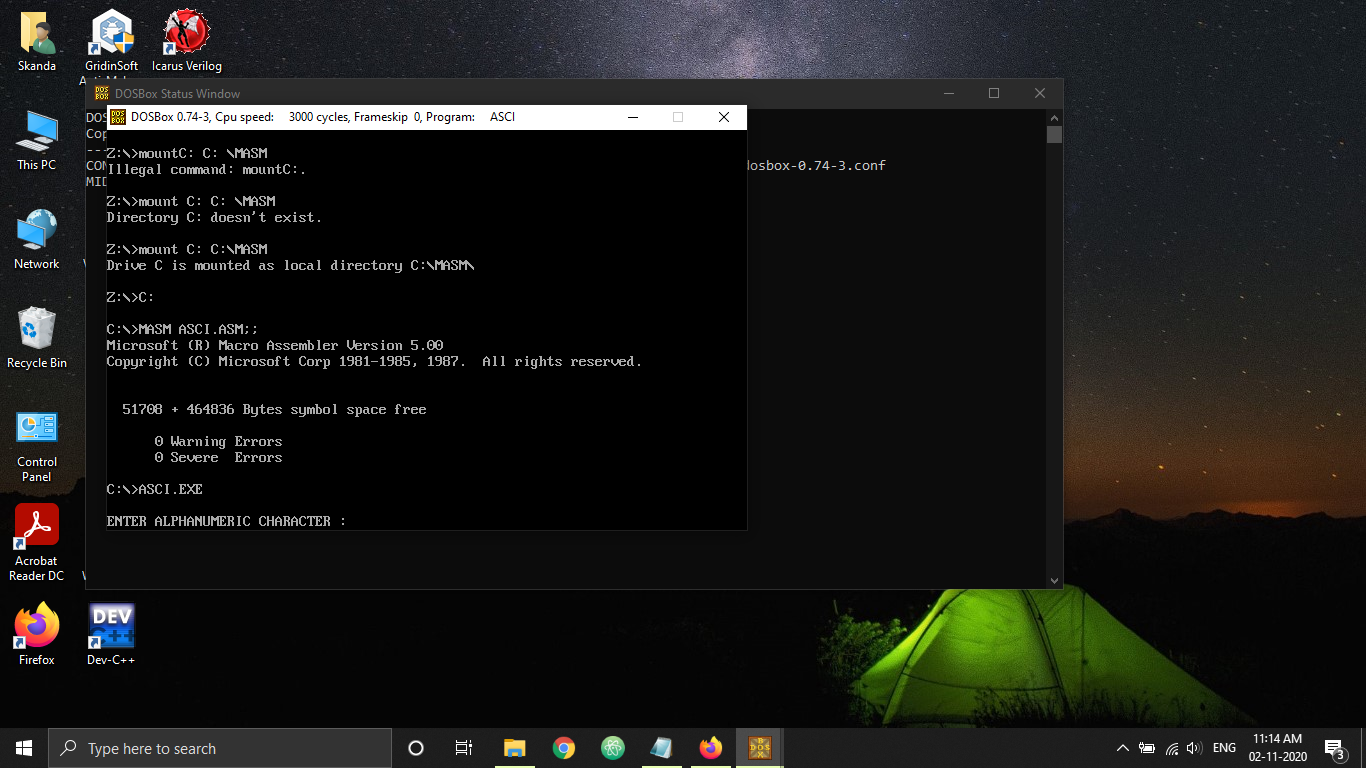
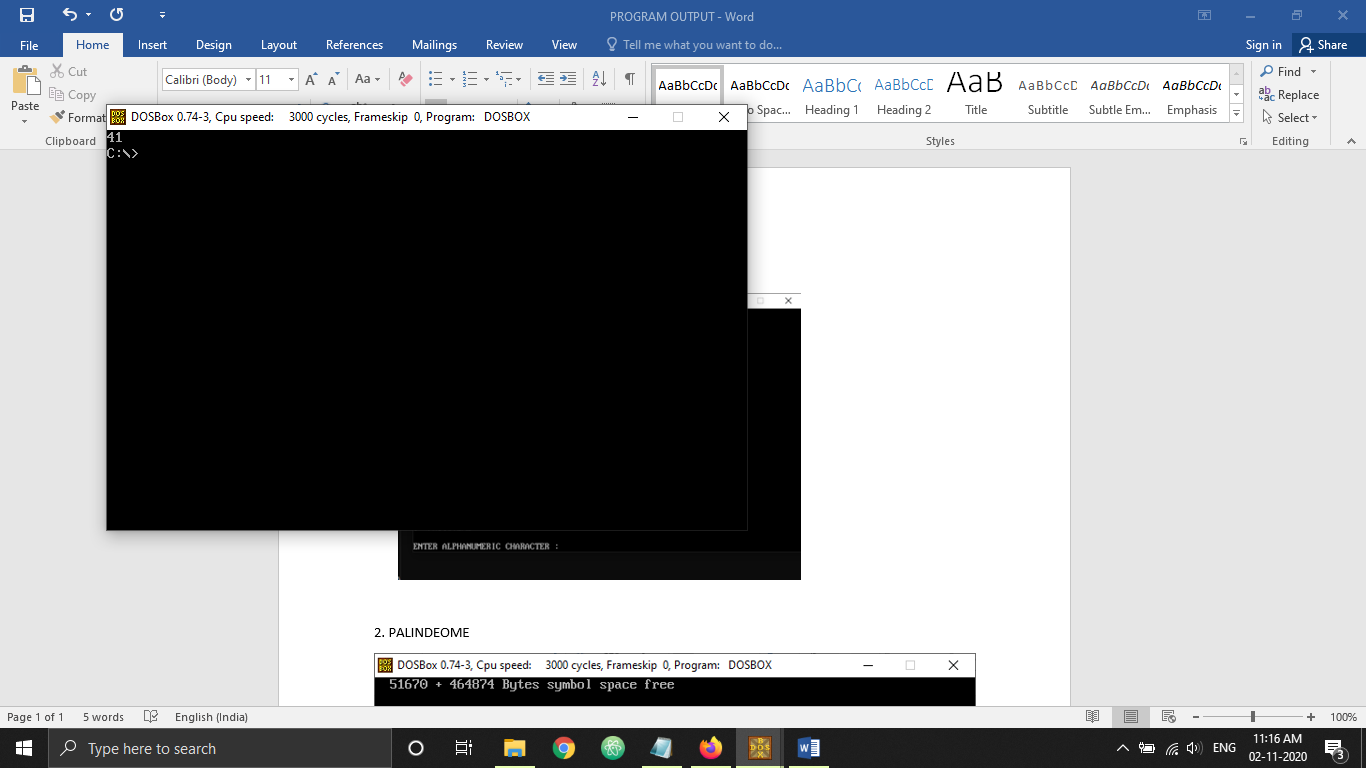
1. ASCII VALUE (INPUT :A)





2. PALINDROME

